

# Generating Vague Descriptions

*Kees van Deemter*

*University of Aberdeen*

- Vagueness: a challenge for NLP/NLG
- Simple things first: Vague Descriptions
- Problems
- Vagueness: still a challenge

Seminar, Ohio State University, 13 Oct. 2006

# Generating Vague Descriptions

*Kees van Deemter*

*University of Aberdeen*

- Vagueness: a challenge for NLP/NLG
- Simple things first: Vague Descriptions
- Problems
- Vagueness: still a challenge

*Acknowledgement: Richard Power*

Seminar, Ohio State University, 13 Oct. 2006

Linguists/formal semanticists  
usually think in **Boolean** terms: Y/N

But many NL statements admit boundary cases, e.g.

**Many** *statements are ...*

*Linguists usually think ...*

*... is near ...*

*... is only a girl*

Understand meaning & use.

Linguists/formal semanticists  
usually think in **Boolean** terms: Y/N

But many NL statements admit boundary cases, e.g.

**Many** *statements are ...*

*Linguists usually think ...*

*... is near ...*

*... is only a girl*

Understand meaning & use.

For now: focus on gradable/degree adjectives

## **Gradable adjectives** (Quirk et al. 1972)

1. can be intensified by *very*
2. can take comparative and superlative form.

E.g., *small, interesting*

– *smaller, smallest*

– *more interesting, most interesting*

Degree adjectives are **acquired early**

Degree adjectives are among child's first dozens of words  
(Peccei 1994)

'Perceptual' context-dependence is typically understood  
at 2 years (Ebeling & Gelman 1994)

Degree adjectives are **highly frequent**

BNC's **10** most frequent adjectives:

*[last], [other], new, good, old,  
great, high, small, [different], large*

## 2. Vagueness is a challenge (for NLG)

### Problem 1.

Equivalence of Observationally Indifferent Entities  
(EOI, Kamp 1981):

If  $x$  is big and

$x \sim y$

then  $y$  is big

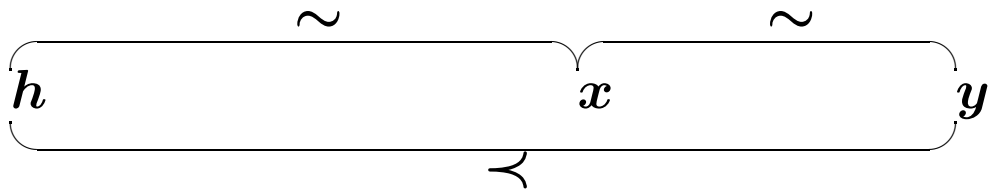
EOI leads to Sorites paradox.

(Cf. mathematical induction)

## Problem 2. *Just Noticable Differences*

JNDs are widely used in psychophysics

But *Help Elements* imply unlimited discrimination  
(Dummett 1975):





**Problem 3.** *Why do speakers use vagueness?*

Natural Language Generation (NLG) offers a useful perspective:

Suppose a generator has numerical input (e.g., from measurements) then *how/when/why should it produce vague output?*

**NB:** This is NLG from **raw data** (not from complex logical forms)

## Vague expressions in NLG

1. FOG system (Goldberg et al. 1994)

**In:** quantitative data (E.g., rainfall =  $45mm$ )

**Out:** '*Heavy rain (fell on Tuesday)*'

- Context-sensitivity not modeled.
- EOI not modeled: *heavy rain = 30 – 50mm*
- No rules for deciding whether to use vagueness

2. SUMTIME system: similar, though user can define boundaries (Reiter and Sripada 2002)

3. DYD system: context-dependence is modelled.

'*A famous sonata*'  $\Rightarrow$  more recordings than average sonata (Van Deemter and Odijk 1997)

## Simple things first!

- start with numerical KB
- generate vague descriptions (cf. Pinkal 1979)

TYPE(x)=TYPE(y)=dog

SIZE(x)=43cm

SIZE(y)=30cm

$x \rightsquigarrow$  *The large dog*

In the vet's surgery, with two dogs:

*'The large dog has stomach problems'*

*'The large dog'* is effectively a **crisp** description

*'The 43 cm. dog'* would be

- unnecessarily detailed (information **overload**), and
- hard to interpret (**measurement** vs. **comparison!**)

### 3. Generation of Referring Expressions

- Some referents don't have commonly-known names (trains, particles, trees, furniture, ...)
- Generation of Referring Expressions (GRE): computer "invents" a description
- Lots of simplifying assumptions, e.g.
  - description needs to be '**distinguishing**'
- Such assumptions have made GRE one of the most advanced areas of NLG.

This talk:

- **Any** GRE algorithm can be extended to *vague* descriptions (although one algorithm works most smoothly).

van Deemter (2006). “Generating Referring Expressions that Involve Gradable Properties”. *Computational Linguistics* 32 (2), 2006.

## Incremental Algorithm (Dale & Reiter 1995)

Target =  $r$

$\mathcal{P}$  = list of properties in order of preference

Algorithm delivers set  $L = \{P_1, \dots, P_n\}$

such that  $P_1 \cap \dots \cap P_n = \{r\}$ .

- Start with first property in  $\mathcal{P}$
- If it's any good then include it
- Move on to next property in  $\mathcal{P}$
- And so on, until properties jointly characterise  $r$ .

**Incremental Algorithm:**  
**plural version** (van Deemter 2000)

Replace  $\{r\}$  by arbitrary set  $S$ :

$C := \text{Domain}$

$L := \emptyset$

For each  $P_i \in P$  do

If  $S \subseteq [[P_i]]$  &  $C \not\subseteq [[P_i]]$  then do

$L := L \cup \{P_i\}$

$C := C \cap [[P_i]]$

If  $C = S$  then Return  $L$

Return *Failure*

## Example of 'crisp' GRE, using IA:

Dog:  $\{c_1, c_2, c_3, c_4, p_5\}$

White:  $\{c_1, c_2, p_5\}$

Brown:  $\{c_3, c_4\}$

British:  $\{c_2, c_4, p_6\}$

To describe  $\{r\} = \{c_4\}$ ,  
 $L = \{\text{Dog, Brown, British}\}$   
*'The brown British dog'*

To describe  $S = \{c_2, c_4\}$ ,  
 $L = \{\text{Dog, British}\}$   
*'The British dogs'*



**Limitation:** Standard GRE algorithms do not treat context dependence

**large chihuahua**  $\neq$  **large dane**

Can properties in KB be contextualised?

**First idea:** “when deciding whether  $\text{large}(x)$ , consider  $\text{TYPE}(x)$ ”

*Obstacle 1:* other properties in the description:  
Suppose  $\text{TYPE}(x) = \text{chihuahua}$ . Then  
 $\text{large chihuahua} \neq \text{the large dog}$

*Obstacle 2:* numerals etc:  
(See next slide)

Suppose Domain = {2cm, 5cm, 7cm, 9cm}

– *The large mouse = 9cm*

– *The two large mice = 7cm, 9cm*

– *The three large mice = 5cm, 7cm, 9cm*

This shows:

the (one) large  $\neq$  the two large  $\neq$  the three large

Root of the problem: KB cannot anticipate in what context a gradable concept will be used!

Context-dependent properties do not belong in a KB

Same observations affect formal theories

Theoretical accounts of vagueness focus on  
**comparison sets:**

“ $x$  is large with respect to  $A$ ”:  $\text{large}_A(x)$ .

For example,

- larger than average over  $A$
- larger than most in  $A$ , etc.

But standards are largely a matter of *fiat*

Kennedy 1999; van Deemter 2000; DeVault and Stone 2004

## Experiments with human subjects (very briefly!)

- By and large, readers understand  
‘the ADJ’ as ‘the ADJ-est’  
E.g., ‘the large mouse’ = ‘the 1 largest mouse’
- In fact, it’s hard to find any differences in usage  
between  
*‘the ADJ’* (base form)  
*‘the ADJ-er’* (comparative form)  
*‘the ADJ-est’* (superlative form)
- **Exceptions:** predicative and anaphoric uses  
*‘is the largest mouse in the house’*  
*‘a large mouse’ ... ‘the large mouse’*

## **Eyetracking experiment (Sedivy et al. 1999)**

- **Materials: 1 target referent + 1 distractor**
- E.g. Two cups of different sizes.  
**Target** = the tallest of the two,  
described as '*the tall cup*'
- Hearers spot target easily in all cases.  
(Low latency times.)  
Intrinsically small cup: first spotted after 554 ms.  
Intrinsically tall cup: first spotted after 538 ms.
- This suggests: **intrinsic size is hardly relevant**  
(It's all about comparison)

So: “Vague **descriptions**” are not so vague after all

Unclarity arises when numerals are omitted:

*The large(st) mice:* The largest  $n = ?$

Ambiguous between all values  $n \geq 2$

sizes **3, 3, 5, 7, 8 cm**  $\Rightarrow$

*The large(st) mice* = {7, 8} or {5, 7, 8}

sizes **3, 3, 3, 7, 8 cm**  $\Rightarrow$

*The large(st) mice* = {7, 8}

*Caveat:* All measurement is imprecise ...

## **‘Proof of concept’ system**

VAGUE was implemented in SICSTUS  
PROLOG by Richard Power

Load KB, then ask VAGUE to describe a referent

**Sample outputs:** (including some stilted ones)

*‘The largest one among the white mice’*

*‘The white mice whose size is 3cm’*

*‘The fast ones among the four largest ones among  
the white animals’*

*A sketch of how VAGUE works:*

## **Incremental Algorithm modified: vague descriptions**

Let *size* have numerical values, e.g,

$$size = 10cm, 20cm, \dots$$

This allows us to generate a description  
based on  $L = \{ \text{yellow, chihuahua, } 30cm \}$   
iff  $r$  is the only yellow chihuahua with size  $30cm$

### **Inference step:**

If  $30cm$  is maximal among yellow chihuahuas  
then replace  $30cm$  by  $largest_1$ :

$$L = \{ \text{yellow, chihuahua, } largest_1 \}$$



## Plural descriptions

*The largest  $n$  chihuahuas*

What if the  $n$  chihuahuas have different sizes?

Compile a new KB, with information of the form  $\text{SIZE}(x) > a$  (for  $a$  in old KB). First generate

$$L = \{P_1, \dots, P_m, Q\}, \text{ where} \\ Q = \lambda x : \text{SIZE}(x) > a.$$

**Inference step:**

Replace  $Q$  by  $\textit{largest}_n$ , where  $n = \|S\|$   
(*the largest  $n$  objects in  $P_1 \cap \dots \cap P_m$* )

**Output:** '*the largest  $n$   $P_1 \cap \dots \cap P_m$* '

## Example

*'The largest 2 chihuahuas'*

TYPE = chihuahua: *c1, c2, c3, c4*

TYPE = poodle: *p5*

SIZE = 30cm: *c1*

SIZE = 50cm: *c2*

SIZE = 80cm: *c3*

SIZE = 90cm: *c4, p5*

## New KB

TYPE = chihuahua:  $c1, c2, c3, c4$

TYPE = poodle:  $p5$

SIZE >80cm:  $c4, p5$

SIZE >50cm:  $c4, c3, p5$

SIZE >30cm:  $c4, c3, c2, p5$

Suppose  $S = \{c3, c4\}$

Then  $L = \{chihuahua, > 50cm\}$

After revision:  $L' = \{chihuahua, Largest_2\}$

## Combinations of vague adjectives:

TYPE= chihuahua:  $c_1, c_2, c_3, c_4$

TYPE= poodle:  $p_5$

SIZE >80cm:  $c_4, p_5$

SIZE >50cm:  $c_4, c_3, p_5$

SIZE >30cm:  $c_4, c_3, c_2, p_5$

WEIGHT <50kg:  $c_1, p_5$

WEIGHT <80kg:  $c_2, c_1, p_5$

WEIGHT <90kg:  $c_3, c_2, c_1, p_5$

$\{c_3\} = \{Chihuahua, Largest_2, Lightest_1\}$

$L = \{Chihuahua, Largest_2, Lightest_1\}$

Possible wordings include

- a. *'The chihuahua that's larger than 50cm but lighter than 90kg'*
- b. *'The lightest one of the largest two chihuahuas'*

VAGUE chooses (b.) (never using inequalities)

Lots of other choices ...

and linguistics is of remarkably little help

1. When to use 'exact' measures, when adjectives?
  - *'The 3cm mouse'* vs.
  - *'The small mouse'*
  
2. When to omit the numeral?
  - *'The small(est) mice'* vs.
  - *'The three small(est) mice'*
  
3. Use superlatives, comparatives, or base forms?
  - *'The smallest mouse'* vs.
  - *'The smaller mouse'* vs.
  - *'The small mouse'*

## Answers implemented in VAGUE:

1. 'Exact' measures when one measure suffices, while one *adjective* is not enough:
  - 'The large mouse'
  - 'The 3cm mouse' (neither largest nor smallest)
  
2. Only the last-added adjective goes without numeral
  - 'The tall ones among the 5 large mice'
  
3. Base form iff the size of the gap is 'sufficient' (to be determined interactively)
  - This is where Kamp's EOI returns
  - Many small experiments (Paper at INLG-2004)

## Algorithm (using IA)

1. Replace equalities by inequalities in KB
2. Determine preference order  
(*Default: gradables come last*)
3. Run  $IA_{Plur}$
4. Apply **Inferences**
5. Perform Linguistic Realisation

### **Inferences:**

- Replace combinations of inequalities by one exact Value
- Replace inequalities by properties that involve cardinality
- (*etc.*)



## **Algorithm (using any GRE algorithm $G$ )**

- 1.** Replace equalities by inequalities in KB
- 2.** Apply  $G$
- 3a.** Impose linear ordering on properties generated by  $G$ . (*Default: gradables come last*)
- 3b.** Delete superfluous inequalities
- 4.** Apply **Inferences**
- 5.** Perform Linguistic Realisation

## **4. Possible extensions**

1. Beyond degree adjectives
2. References with pointing
3. Degrees of salience

## 1. Beyond degree adjectives

Maybe '*British*' and '*brown*' are vague after all ..

1. Suppose  $x$  is closer to prototypical brown than  $y$ .

Then '*the brown dog*' =  $x$

2.  $x$  is '*the British dog*'

OWNER( $x$ )= John; OWNER( $y$ )= Sarah

NATIONALITY(John)= NATIONALITY(Sarah)=UK

TYPE( $x$ )= German shepherd

TYPE( $y$ )= Border collie

3. Nouns like '*girl*', '*academic*', ...

Maybe vagueness is the rule not the exception

(e.g. Prototype Theory, Rosch et. al. 1976)

'*the academic*' = element most typical of academics



### 3. Saliency.

Some distractors are more salient than others

*the red mouse* = the most salient red mouse in  $D$   
(Krahmer & Theune 2002).

Observe: Saliency itself is gradable:  
an implicit gradable adjective. **Treatment:**

- Model degrees of saliency numerically:  
 $\text{SALIENCY}(x) \in \mathcal{N}$
- Test whether new property removes any distractors  
*that are at least as salient as  $r$ .*
- Stop when no distractors are left  
*that are at least as salient as  $r$ .*
- Do not *realise* saliency in words.

## 5. A problem: Multidimensionality

### 1. Iterations of degree adjectives:

*'The large hairy dog'*

- The dog that is largest & hairiest?
- The largest dog that is hairier than average?
- The dog who scores highest on 'large & hairy'?

### 2. Recursive use of degree adjectives:

*'The large dog in the small barn'*

When vague properties are combined,  
**expect trouble!**

3. We saw that **salience** acts like an implicit gradable adjective

So: Problems in combination with other gradables:  
*'the large mouse'* =?=

- the largest mouse that's salient enough?
- the most salient mouse that's large enough?

Even without overt vagueness:  
*'the railway station'* (size or importance?)

Overall conclusion regarding GRE:

Referential **success** becomes hard to predict!

## Conclusions

Some successes but problems remain:

1. Multidimensionality (Cf. Masthoff 2004)

2. Is '*the large mice*' understood correctly?

(Possible answer: perceptual grouping  
(Thorisson 1994; Gatt 2006a, 2006b.)

3. What about other sources of vagueness?

E.g. vague quantifiers: *many, few*.

(Possible answer: Moxey & Sanford's work  
on speaker's expectations and goals)

Relevant for adjectives and nouns too:

'*The large dog was barking*'

'*This is no civil war*'



4. Vague **descriptions** are exceptional. Elsewhere, **vagueness implies loss of information**

*Experiments:* Vague expressions are understood differently by different people (e.g. Toogood 1984)

Informativity and digestibility need to be balanced

Compare: the term '**ease of use**' in HCI masks what an interface can achieve

4. Vague **descriptions** are exceptional. Elsewhere,  
**vagueness implies loss of information**

*Experiments:* Vague expressions are understood differently by different people (e.g. Toogood 1984)

Informativity and digestibility need to be balanced

Compare: the term '**ease of use**' in HCI  
masks what an interface can achieve

**More empirical work is needed!**