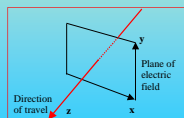


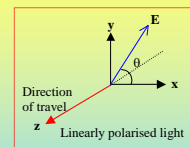
## Polarisation of light

- The polarisation of light is scarcely discernable with our eyes
- Polarisation describes the behaviour of the electric field associated with light
  - ▶ types of polarisation are **linear**, **elliptical**, **circular**, **unpolarised**
- Remember that in isotropic materials, light is a transverse wave



## Linear polarisation

- The direction of the electric field at a point stays constant in time
  - ▶ its direction is the **direction of linear polarisation**
  - ▶ its components along the x and y axes must always stay in step
  - ▶ mathematically, the 2 components of **E** at point z along the wave can be written

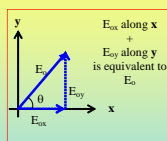


$$E_x(z, t) = E_{0x} \cos(kz - \omega t)$$

$$E_y(z, t) = E_{0y} \cos(kz - \omega t)$$

## A note on components of **E**

- **E**, the electric field, has a direction and a size
  - ▶ it is a **vector**, like a displacement
- Every electric field of magnitude  $E_0$  has **components**,  $E_{0x}$  and  $E_{0y}$ 
  - ▶ the sizes of the components depend on the angle  $\theta$  between  $E_0$  and the **x** axis
- Polaroid transmits the component of **E** along its axis (see later)

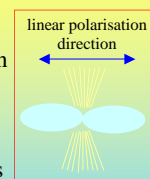


$$E_{0x} = E_0 \cos(\theta)$$

$$E_{0y} = E_0 \sin(\theta)$$

## Haidinger's brush

- Some people can detect the direction of linear polarisation of light
- A very faint figure is visible in linearly polarised light a few degrees across in the centre of your field of view
  - ▶ if you rotate a piece of polaroid in front of your eye, this figure rotates with the polaroid
- The figure is called **Haidinger's brush**

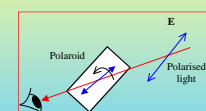
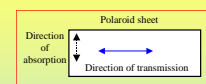


## Relationship between irradiance of light and electric field **E**

- Light meters measure irradiance, cameras and our eyes respond to irradiance
- The irradiance,  $I$ , is proportional the average square of the electric field:
 
$$I \propto \langle E^2 \rangle$$
- Polarisation phenomena are about the direction and amplitude of the electric field wave, **E**

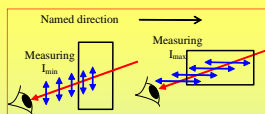
## Polaroid sheet

- Polaroid produces linear polarisation of light by transmitting the electric vector along the axis of the polaroid and absorbing the perpendicular electric vector



- Polaroid placed in front of polarised light transmits the most when its axis is rotated  $\parallel$  to the direction of polarisation and least when  $\perp$

## % of polarisation



- Light can be partially polarised
- Measure the maximum intensity  $I_{\max}$  and the minimum intensity  $I_{\min}$
- Calculate the % polarisation in the direction of maximum intensity

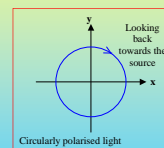
$$\% \text{ polarisation} = \frac{(I_{\max} - I_{\min})}{(I_{\max} + I_{\min})} \times 100$$

- Example:

▶ if  $I_{\max} = 2I_{\min}$ , then % polarisation =  $100/3 = 33\%$

## Circular polarisation

- With circular polarisation, the  $x$  and  $y$  amplitudes are both equal (call them  $E_0$ ) but there is a phase difference of  $\pi/2$  between them
- Circular polarisation comes in two flavours



- ▶ **right circular** polarisation, in which  $\mathbf{E}$  rotates clockwise looking back down along the direction of propagation

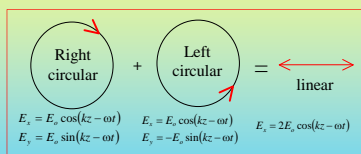
$$\begin{aligned} E_x &= E_0 \cos(kz - \omega t) \\ E_y &= E_0 \sin(kz - \omega t) \end{aligned}$$

- ▶ **left-hand circular** polarisation

- circular polarisation can't be distinguished through a sheet of polaroid

## Combination of opposite circular polarisations

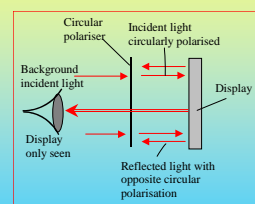
- If you combine right-handed and left-handed circular polarisation in equal amounts, you get linear polarisation



- The polarisation angle (i.e. the direction of the linear polarisation) depends on the phase difference between one component (e.g.  $x$  component) of the two hands
- ▶ relevant to interpreting other polarisation phenomena

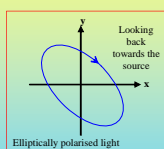
## Application of circular polarisation

- Circular polarisers are used to enhance the contrast of LED displays
- Background light is circularly polarised before it reaches the reflecting front of the display
- The handedness of the polarisation is changed by the reflection and it fails to get back through the polariser
- The direct light from the display does pass through the polariser



## Elliptically polarised light

- With elliptical polarisation, the amplitudes of  $x$  and  $y$  components are generally not equal and neither are phases between the components anything special

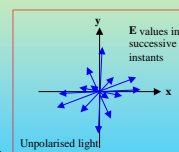


$$\begin{aligned} E_x &= E_{0x} \cos(kz - \omega t) \\ E_y &= E_{0y} \cos(kz - \omega t + \epsilon) \end{aligned}$$

- Elliptical polarisation is the most general case
- ▶  $\epsilon = 0$  is the special case of linearly polarised light
- ▶  $\epsilon = \pm\pi/2$  and  $E_{0y} = E_{0x}$  gives circularly polarised light

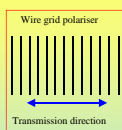
## Unpolarised light

- Unpolarised light consists of light where the direction of  $\mathbf{E}$  varies at random between successive measurements at one point
- ▶ any direction is equally likely
- Unpolarised light can be considered as a combination of equal amounts of linear polarisation in two directions at right angles, where the **two components are incoherent**

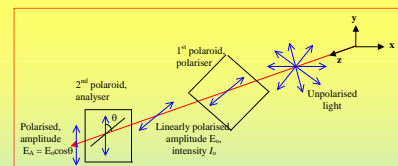


## Producing linear polarisation

- Polaroid sheet
- Transmission through a wire grid
  - ▶ the distance between wires  $< \lambda/4$ 
    - modern polaroid sheet works in a similar way
- Scattering of sunlight by the atmosphere
  - ▶ bees and other insects use polarised light to navigate
- Reflecting light
  - ▶ reflections can be reduced by looking through polaroid sunglasses oriented to cut out the strongest polarisation
- Transmission through birefringent materials
  - ▶ used in the petrological microscope
  - ▶ analysis of strain in transparent materials



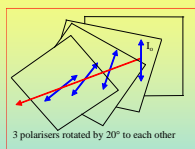
## Malus' law



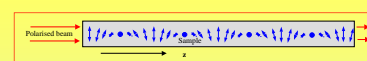
- Malus' law gives the irradiance transmitted by an analysing polariser,  $I_A$ , set at angle  $\theta$  to the direction of polarised light of irradiance  $I_0$
- The irradiance of the light transmitted varies as  $\cos^2\theta$ 
  - ▶ this is just what you'd expect from our earlier section on the relationship between irradiance and amplitude  $I_A = I_0 \cos^2 \theta$
  - ▶ e.g. a polariser is set at  $30^\circ$  to the direction of polarised light, how much is transmitted by the polariser?
    - fraction transmitted = 0.75  $I_A = I_0 \cos^2(30^\circ) = 0.75 I_0$

## Rotating the direction of polarisation

- Several sheets of polaroid in succession will rotate the direction of polarisation of light
- Some molecules, such as sugar solutions and quartz, can do the same only more efficiently. This ability is called **optical activity**, or sometimes rotary polarisation



## Optical activity



- Optically active materials rotate the direction of polarisation as the light propagates through
  - ▶ **dextro-rotatory; levo-rotatory**
  - ▶ measured by **specific rotation**, in  $^\circ \text{mm}^{-1}$  for solids
- Cause is that left and right circularly polarised light have different refractive indices  $n_R$  and  $n_L$ .
  - ▶ linearly polarised light travels through as two circularly polarised rays, at slightly different speeds
    - as their phase difference varies, so the direction of linear polarisation alters

## Chiral molecules

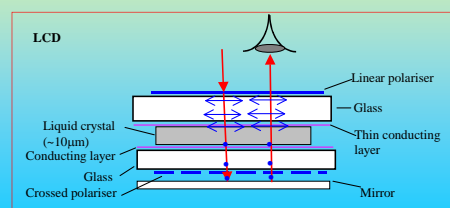
- Optical activity is caused by molecules that have a helical twist, called **chiral** molecules
- All chiral amino acids are l-rotatory – why?
- Natural sugars like dextrose are d-rotatory
- (Some optical activity can be caused by twisted molecular arrangements)



Dextrose  
red - O  
yellow - C  
blue - H bonds

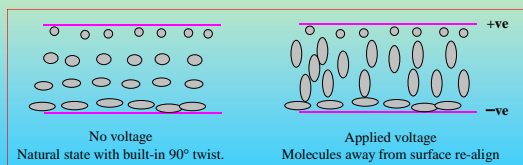
## Liquid crystal displays

- An LCD pixel uses crossed polarisers to produce the dark state and an electrically induced change of polarisation to produce the bright state
- The popular **twisted nematic LCD**:



## Molecular orientations with an LCD

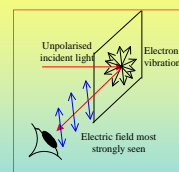
- The alignment of molecules is induced by a surfactant to produce a highly optically active cell
- A small voltage is sufficient to re-align the molecules



## Polarisation by scattering

- Vibrating electrons emit light asymmetrically

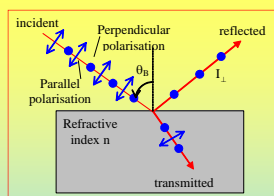
- ▶ most light is emitted  $\perp$  to their vibration direction
- ▶ no light is emitted along their vibration direction



- Light scattered through  $90^\circ$  is strongly polarised
- The blue sky is polarised, particularly at  $90^\circ$  from the sun
  - ▶ use is made of this by insects, particularly bees, for navigating

## The Brewster angle

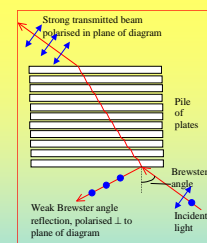
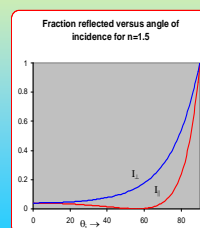
$$\tan \theta_B = n$$



- The Brewster angle,  $\theta_B$ , is the angle of incidence at which the reflected light is 100% polarised,  $\perp$  to the plane of incidence
- The reflected and transmitted rays are at  $90^\circ$
- Example: for  $n = 1.5$ ,  $\theta_B = 56.3^\circ$

## Polarisation by reflection

- Fraction of light reflected at different angles of incidence depends on its linear pol'n

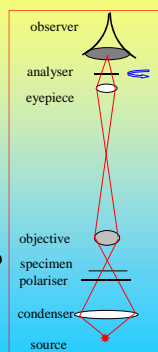


- Observation in nature
  - ▶ 'Pile of plates' polariser



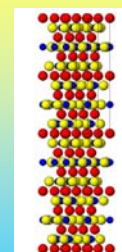
## The polarising microscope

- The polarising microscope incorporates a 'polariser'
  - ▶ the sample is illuminated by linearly polarised light
- An 'analyser' allows the polarisation of the image to be investigated
  - ▶ the analyser is often set at  $90^\circ$  to the polariser
  - ▶ the geologists version is the **petrological microscope**



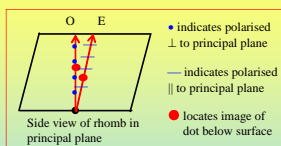
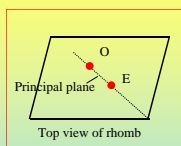
## Birefringence

- Birefringence is a new range of phenomena opened up by the **anisotropy** of materials to the propagation of light
- These materials usually transmit light as **two** rays, even when one is incident
- $\text{CaCO}_3$  (calcite, Iceland spar) is the archetypical solid



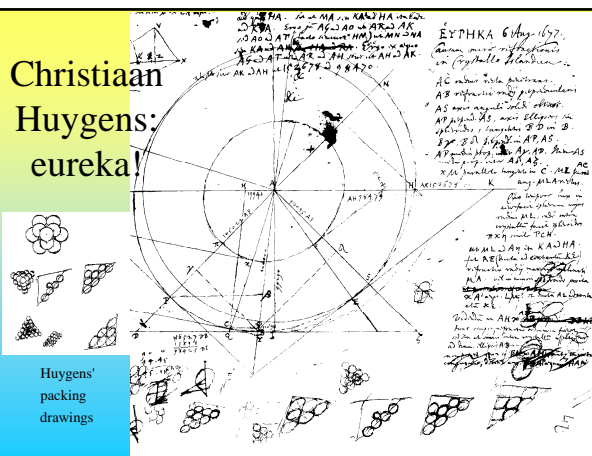
$\text{CaCO}_3$  viewed up hexagonal axis

## Ordinary & extraordinary rays



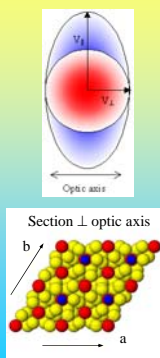
- The **ordinary ray** obeys Snell's law
- The **extraordinary ray** deviates in a plane containing the optic axis direction of the crystal
  - ▶ such a plane is called a **principal plane**
- Both rays are linearly polarised at right angles to each other

## Christiaan Huygens: eureka!



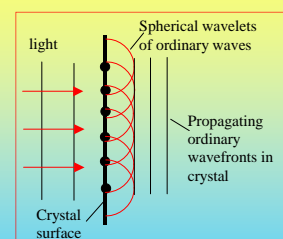
## Waves in a uniaxial crystal

- Calcite **optic axis**  $\parallel$  3-fold axis
- Ordinary rays are propagated by an expanding spherical wave
  - ▶ the electric vector is  $\perp$  optic axis
  - ▶ refractive index  $n_o = c/v_{\perp}$
- Extraordinary ray is propagated by an expanding ellipsoidal wave
  - ▶ the electric vector is  $\parallel$  princ. plane
  - ▶ smallest refractive index  $n_e = c/v_{\parallel}$



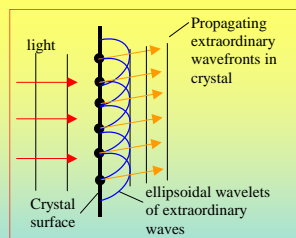
## Propagating ordinary waves

- Ordinary waves propagate as you would expect from Huygens' principle
- The refractive index  $n_o$  for calcite is 1.658
- $n_e$  for calcite is 1.486
  - ▶ calcite is an example of a **negative uniaxial crystal**, because  $n_e < n_o$



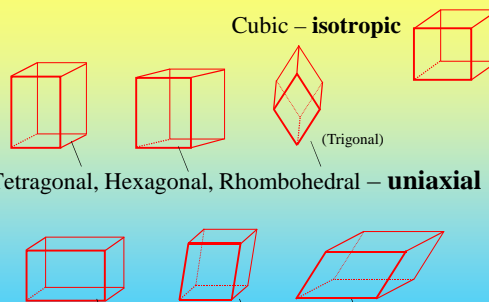
## Propagation of extraordinary waves

- Remember that extraordinary wavelets propagate as ellipsoidal wavefronts
- The axes of the ellipsoids are inclined to the surface
- The common tangent cuts the ellipsoids off to the side
- The direction of the propagating ray is therefore not perpendicular to the surface
  - ▶ inside an anisotropic crystal, the extraordinary light is generally not a purely transverse wave
  - ▶ **Biaxial** crystals have 2 extraordinary rays; they are complicated



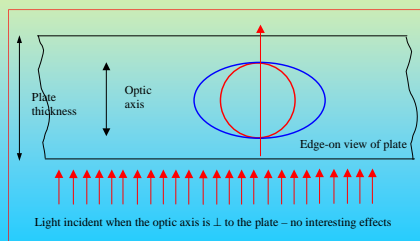
## Birefringence is related to crystal class

- Cubic – **isotropic**
- Tetragonal, Hexagonal, Rhombohedral – **uniaxial**
- Orthorhombic, Monoclinic, Triclinic – **biaxial**



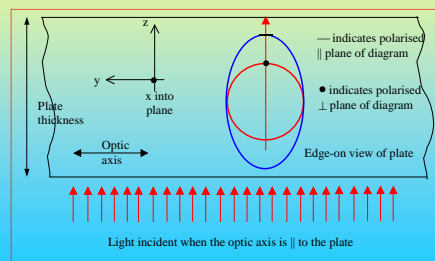
### Light incident $\parallel$ optic axis

- Both rays travel together, producing no special effects



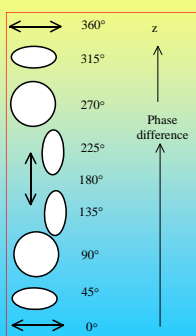
### Light incident $\perp$ optic axis

- The 2 polarisations travel at speeds  $c/n_o$  and  $c/n_e$ , acquiring a phase difference

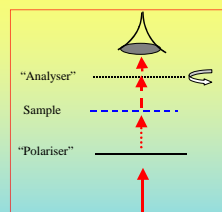


### Polarisation change during propagation

- The phase change between the 2 rays is  $z(n_o - n_e)2\pi/\lambda_{vac}$
- If the 2 rays start off with equal amplitude, then the diagram shows how the polarisation changes with  $z$ , the distance travelled
  - the sequence happens every  $3\text{ }\mu\text{m}$  in calcite
  - $100\text{ }\mu\text{m}$  is more typical of minerals



### Minerals and the microscope



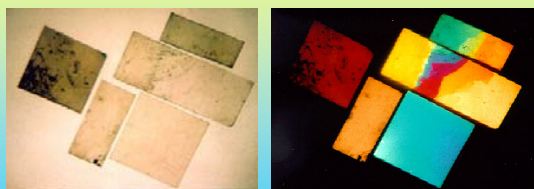
Appearance of Moon rock in the polarising microscope  
picture courtesy: micro.magnet.fsu.edu



- Isotropic material appears black; birefringent material appears with **polarisation colours**
  - the most intense colours are when the optic axis is at  $45^\circ$
  - extinction** occurs when the optic axis is  $\parallel$  or  $\perp$  to the polariser
  - additional colouring is provided by **pleochroism**, selective polarisation dependent absorption of some colours

### Demonstration example

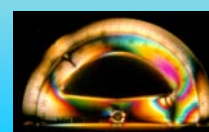
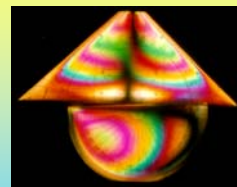
- The first picture shows several sheets of mica of different thicknesses seen in ordinary light



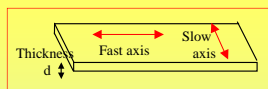
- The second picture, the same sheets between crossed polaroids

### Strain in transparent materials

- Colours are caused by strain induced birefringence
  - also by variations of thickness
  - for a  $1\text{ mm}$  thick material,  $360^\circ$  phase shift is caused when  $(n_o - n_e) \approx 5 \times 10^{-4}$



## Retarders

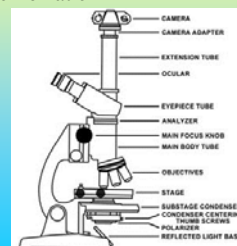


- A **retarder** is a uniform plate of birefringent material whose optic axis lies in the plane of the plate. Retarders can be used to
  - ▶ make circularly polarised light
  - ▶ analyse elliptically polarised light
  - ▶ interpret colours in the polarising microscope
- **Slow axis** is optic axis for calcite
  - ▶ **fast axis** is  $\perp$  slow axis
- Phase retardation  $\Delta\phi$ , in radians

$$\Delta\phi = k_{\text{vac}} d (n_{\text{slow}} - n_{\text{fast}})$$

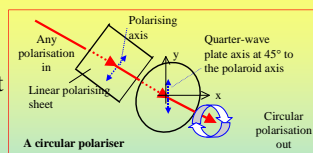
## Retardance

- A **full-wave plate** retards the slow wave relative to the fast wave by  $2\pi$  radians
- A **quarter-wave plate** retards by  $\pi/2$ 
  - ▶ in terms of phase, the retardance is **chromatic**
  - ▶ the **retardance** may be measured in wavelength
    - e.g. a retardance of 250 nm, which is  $d(n_{\text{slow}} - n_{\text{fast}})$
- Why bother?
  - ▶ e.g. in the polarising microscope, sliding in a retarding plate between sample and analyser enables a microscopist to decide how birefringent the sample is, helping identification of the sample



## Making circularly polarised light

- Circular polarisation is made by shining linearly polarised light at  $45^\circ$  onto a quarter-wave retarder



- The output looks like:
 
$$E_x = E_o \cos(kz - \omega t)$$

$$E_y = \pm E_o \sin(kz - \omega t)$$
  - ▶ the + sign occurs if the slow axis is  $\parallel$  y direction, giving right circularly polarised output
    - -ve sign for slow axis  $\perp$  to y axis, giving left circularly polarised light