

# Topology and robot motion planning

Mark Grant (University of Aberdeen)

Maths Club talk  
18th November 2015



# Plan

## 1 What is Topology?

- Topological spaces
- Continuity
- Algebraic Topology

## 2 Topology and Robotics

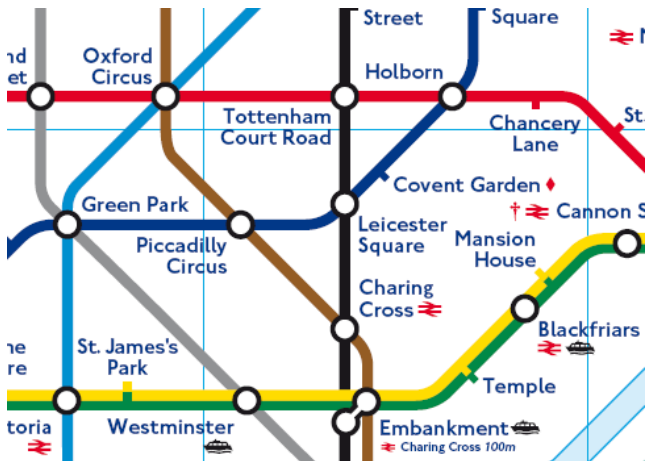
- Configuration spaces
- End-effector maps
- Kinematics
- The motion planning problem

# What is Topology?

It is the branch of mathematics concerned with properties of shapes which remain unchanged under continuous deformations.

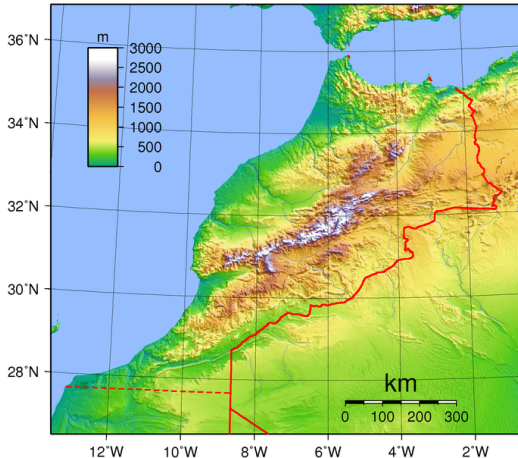
# What is Topology?

Like Geometry, but exact distances and angles don't matter.



# What is Topology?

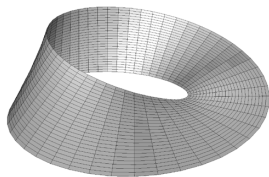
The name derives from Greek ( $\tau\acute{o}\pi\omicron\varsigma$  means **place** and  $\lambda\acute{o}\gamma\omicron\varsigma$  means **study**). Not to be confused with **topography**!



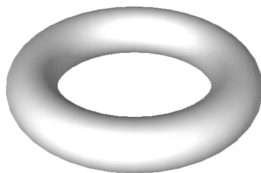
# Topological spaces

Topological spaces arise naturally:

- ▶ as configuration spaces of mechanical or physical systems;
- ▶ as solution sets of differential equations;
- ▶ in other branches of mathematics (eg, Geometry, Analysis or Algebra).



Möbius strip



Torus



Klein bottle

# Topological spaces

A **topological space** consists of:

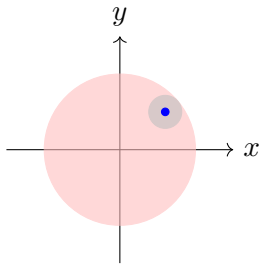
- ▶ a set  $X$  of **points**;
- ▶ a collection of subsets of  $X$  which are declared to be **open**. This collection must satisfy certain axioms (not given here).

The collection of open sets is called a **topology** on  $X$ . It gives a notion of “nearness” of points.

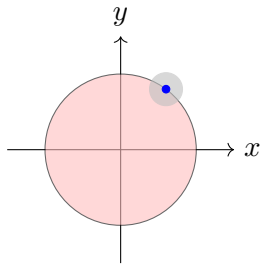
# Topological spaces

Usually the topology comes from a **metric**—a measure of distance between points.

For example, the plane  $\mathbb{R}^2$  has a topology coming from the usual Euclidean metric.



$\{(x, y) \mid x^2 + y^2 < 1\}$  is open.



$\{(x, y) \mid x^2 + y^2 \leq 1\}$  is not.



# Continuity

In order to compare topological spaces, we study the **continuous functions** between them.

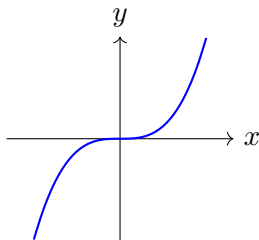
A **function**  $f : X \rightarrow Y$  is a rule which assigns to each point  $x$  of  $X$  a unique point  $f(x)$  of  $Y$ .

Informally, such a function  $f$  is **continuous** if it “sends nearby points in  $X$  to nearby points in  $Y$ ”.

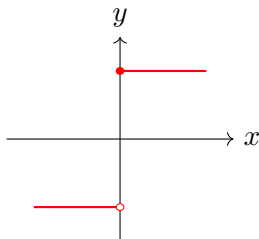
Formally, we ask that the pre-image under  $f$  of every open set in  $Y$  is open in  $X$ .

# Continuity

For example, consider the real numbers  $\mathbb{R}$  with their usual topology.



The function  $f : \mathbb{R} \rightarrow \mathbb{R}$  given by  $f(x) = x^3$  is continuous. We can sketch its graph without lifting our pen from the paper.



The function  $h : \mathbb{R} \rightarrow \mathbb{R}$  given by

$$h(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ -1 & \text{if } x < 0 \end{cases}$$

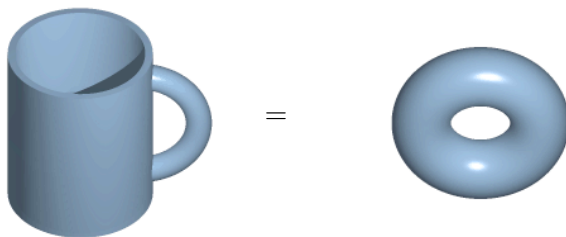
is not continuous. There are nearby points which get sent far apart.

# Continuity

Topological spaces  $X$  and  $Y$  are **homeomorphic** if there are continuous functions  $f : X \rightarrow Y$  and  $g : Y \rightarrow X$  such that

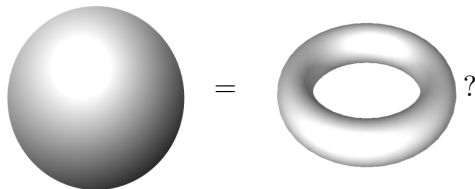
$$f(g(y)) = y \quad \text{for all } y \text{ in } Y \quad \text{and} \quad g(f(x)) = x \quad \text{for all } x \text{ in } X.$$

Homeomorphic spaces are considered “the same” in topology.



# Algebraic Topology

It can be very difficult to decide whether two topological spaces are homeomorphic.



In [algebraic topology](#) we assign algebraic quantities to topological spaces, in such a way that homeomorphic spaces get assigned the same quantities.

These [topological invariants](#) can sometimes be used to prove that spaces are not homeomorphic.

# Algebraic Topology

One such topological invariant is the **fundamental group**, which assigns a group  $\pi_1(X)$  to each space  $X$ . It is defined using loops in  $X$  (continuous functions from the circle to  $X$ ).

$$\pi_1 \left( \text{Sphere} \right) = 0.$$

$$\pi_1 \left( \text{Torus} \right) = \mathbb{Z} \times \mathbb{Z}.$$

# Algebraic Topology

Another such is the [second homotopy group](#), which is a commutative group  $\pi_2(X)$ . It is defined using continuous functions from spheres to  $X$ .

$$\pi_2 \left( \text{Sphere} \right) = \mathbb{Z}.$$

$$\pi_2 \left( \text{Torus} \right) = 0.$$

# Algebraic Topology

An important feature of these constructions is their **functoriality**.

For example, a continuous function  $f : X \rightarrow Y$  induces a homomorphism of groups  $f_* : \pi_2(X) \rightarrow \pi_2(Y)$ .

If  $f : X \rightarrow Y$  and  $g : Y \rightarrow Z$  are continuous, their **composition**  $g \circ f : X \rightarrow Z$  induces the composition  $g_* \circ f_* : \pi_2(X) \rightarrow \pi_2(Z)$ .

The **identity function**  $\text{Id}_X : X \rightarrow X$  induces the identity homomorphism  $\text{Id}_{\pi_2(X)} : \pi_2(X) \rightarrow \pi_2(X)$ .

# Robotics

The Oxford English Dictionary defines a robot as

*a machine capable of carrying out a complex series of actions automatically, especially one programmable by a computer.*



Often humanoid in appearance, robots have captured the imagination of the public.



# Applications of Robotics



Industry



Biology and Chemistry

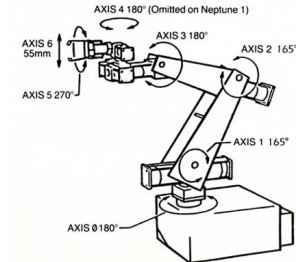


Medicine

Domestic

# Configuration spaces

A typical robot mechanism consists of several rigid **links**, connected by moveable **joints**.



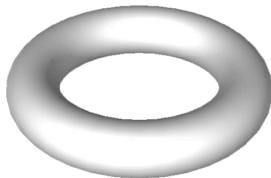
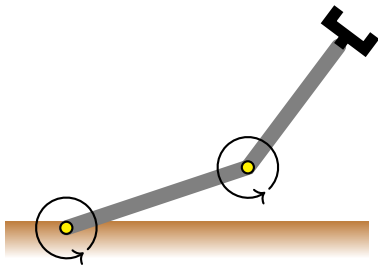
To specify a **configuration** of the robot, we must specify the positions of all of the moveable joints.

# Configuration spaces

The **configuration space** of the robot is a topological space  $\mathcal{C}$  whose points parameterize the possible configurations.

Below is a planar robot arm with two revolute joints.

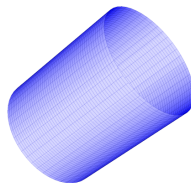
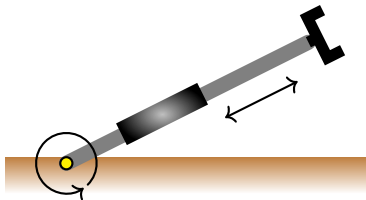
Its configuration space is a torus.



# Configuration spaces

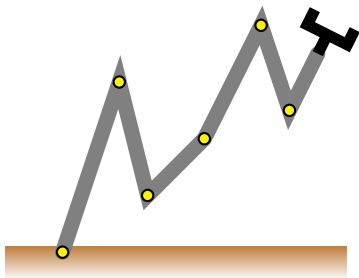
Below is a planar robot arm with one revolute and one prismatic joint.

Its configuration space is a cylinder.



# Configuration spaces

The **dimension** of the configuration space  $\mathcal{C}$  will coincide with the number of **degrees of freedom** of the robot mechanism.



Note that this number may be arbitrarily large, even for planar mechanisms.

The theory of robot motion planning therefore requires an understanding of **high-dimensional spaces**. These are objects which geometers and topologists have been studying for centuries!

# End-effector maps

One end of the robot arm typically has an **end-effector**, such as a hand for manipulating objects.

The possible positions of the end-effector are also parameterized by a topological space, the **work space**  $\mathcal{W}$  of the robot.

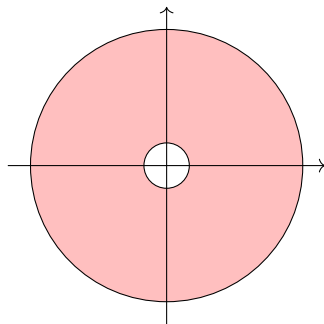
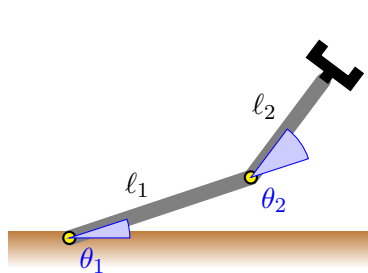
The position of the end-effector depends on the joint configurations in a continuous way. We therefore get a continuous function

$$F : \mathcal{C} \rightarrow \mathcal{W},$$

called the **end-effector map**.

## End-effector maps

For the planar arm with two revolute joints, the workspace is an **annulus**.

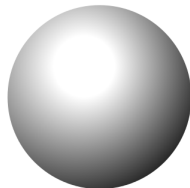
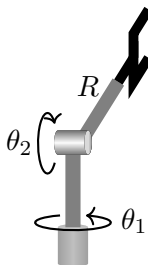


The end-effector map is given by

$$F(\theta_1, \theta_2) = (\ell_1 \cos \theta_1 + \ell_2 \cos(\theta_1 + \theta_2), \ell_1 \sin \theta_1 + \ell_2 \sin(\theta_1 + \theta_2)).$$

## End-effector maps

The **universal joint** or **Cardan joint** has two revolute joints with perpendicular axes. The workspace is a **sphere**.



The end-effector map is given by

$$F(\theta_1, \theta_2) = (R \cos \theta_1 \cos \theta_2, R \sin \theta_1 \cos \theta_2, R \sin \theta_2).$$



# Kinematics

The **Forward Kinematics** problem is to calculate the position of the end-effector in terms of the joint configurations. This means to give a formula for the end-effector map

$$F : \mathcal{C} \rightarrow \mathcal{W}.$$

This is usually not too difficult, as we have seen.

# Kinematics

The **Inverse Kinematics** problem is to find all configurations of the joints which achieve a particular position of the end-effector.



This means to find all solutions  $c$  in  $\mathcal{C}$  of the equation

$$F(c) = w_0,$$

for a given  $w_0$  in  $\mathcal{W}$ . This is usually much harder.

# Kinematics

An **inverse kinematic map** is a function

$$I : \mathcal{W} \rightarrow \mathcal{C}$$

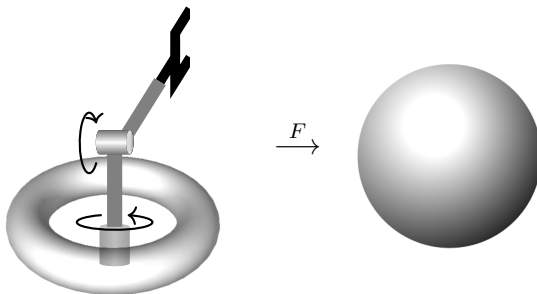
satisfying  $F(I(w)) = w$  for all  $w$  in  $\mathcal{W}$ .

Such a function gives a particular solution  $I(w)$  to the inverse kinematics problem for all  $w$  in the workspace.

Sometimes we can use algebraic topology to show that a **continuous** inverse kinematic map cannot exist.

# Kinematics

For example, recall that for the universal joint,  $\mathcal{C}$  is a torus and  $\mathcal{W}$  is a sphere.



# Kinematics

Suppose there was a continuous inverse kinematic map  $I : \mathcal{W} \rightarrow \mathcal{C}$ . Then  $F \circ I = \text{Id}_{\mathcal{W}}$ , and so on second homotopy groups we have that the composition

$$\pi_2(\mathcal{W}) \xrightarrow{I_*} \pi_2(\mathcal{C}) \xrightarrow{F_*} \pi_2(\mathcal{W})$$

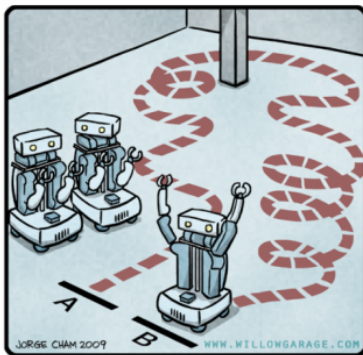
$$\mathbb{Z} \longrightarrow 0 \longrightarrow \mathbb{Z}$$

is the identity homomorphism. This is a contradiction.

# The motion planning problem

Find an algorithm which, given configurations  $A$  and  $B$  of the system, outputs a motion from  $A$  to  $B$ .

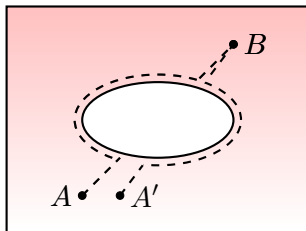
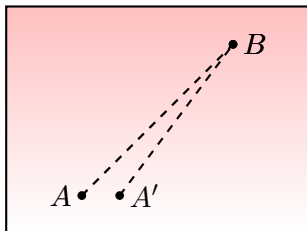
R.O.B.O.T. Comics



"HIS PATH-PLANNING MAY BE SUB-OPTIMAL, BUT IT'S GOT FLAIR."

# The motion planning problem

The topology of the configuration space  $\mathcal{C}$  plays an important role. It dictates whether motion planning algorithms exist which are continuous in the input configurations.



## Premise

It is desirable to find motion planning algorithms with fewest domains of continuity, since these will be optimally stable.

# The motion planning problem

## Definition (Michael Farber)

The **topological complexity**  $TC(\mathcal{C})$  of the configuration space  $\mathcal{C}$  is the minimum number of domains needed to cover  $\mathcal{C} \times \mathcal{C}$ , on each of which there is a continuous motion planning algorithm.



The number  $TC(\mathcal{C})$  is an interesting topological invariant, whose computation has practical relevance in engineering problems.



# The motion planning problem

More recently, Petar Pavešić has defined the **complexity**  $cx(F)$  of the end-effector map  $F : \mathcal{C} \rightarrow \mathcal{W}$ , using ideas of Alexander Dranishnikov.



This invariant promises to be even more relevant to Robotics (and even more challenging to compute)!

# Thank you for your attention!

- ▶ <https://colorcolourcouleur.wordpress.com/2011/06/03/the-london-underground-map/>
- ▶ <https://www.youtube.com/watch?v=2STTNYNF4lk>
- ▶ <http://business-reporter.co.uk/2013/03/nick-clegg-praises-manufacturing-industry-supply-chains/>
- ▶ <http://www2.lbl.gov/Publications/Currents/Archive/May-05-2000.html>
- ▶ <http://www.wired.com/2009/09/surgical-robots/2/>